"Ideas are what rule the world."

- JACK KEMP

Well, summertime is heading our way! Unfortunately, along with summer usually comes a down time for computers. Other than the fact that we will be combining the July and August newsletters into one issue, your club will be here as always, ready and willing to meet your Atari needs and questions.

There has been a problem lately of Michelle having little (if any!) new articles for the newsletter. In order to help her out, I would like to remind everybody that there is an incentive that your Board of Directors started some time ago for writing articles for the newsletter. Here's how it works: any member that writes an article for the newsletter can have one free PD disk in return. In order to collect your disk all you have to do is bring the newsletter that has your article in it with you to a meeting and show it to us. You have 3 months from when an article is written to collect your free PD disk. An article can be a review of any Atari product, or even a commentary on an Atari subject. However, members of the Board of Directors are not eligible (sorry everyone!). What I would really like to see start up would be someone that would be willing to review a PD disk that was either being added to the Library that same month or as close to it as possible. Any member willing to do this would receive that disk in return. If anyone is interested in doing so, please give either Dennis Wilson or myself a call to set it up. Now, if I could just somehow get a PD disk for my article.............

I have another change to announce in your Board of Directors. Bob Bobinger, who has been in our group since about 1982, has decided to resign his position of ST PD Assistant. Through the years Bob has held several positions for the club. He was 8-Bit PD Librarian for a time before he became Crew Chief to the Download Crew. Here he would oversee a group of people who's job was to download PD files from GEnie and other sources. It is from these efforts (and some other kind contributions) that Dennis is able to put together our excellent PD disks.

I would like to at this time say thank you to Bob and everyone in his Download Crew for all their efforts. Please don't be a stranger! Hopefully, by the time you are reading this we will have the vacant positions all filled up. However, if any member is interested in helping out, please give either Dennis or myself a call.

Next month I'll talk about the 1992 GEN CON/ORIGINS Game Fair and our role in it.

Hope to see you on the 20th!

Lee

This Month:

General Meeting
Saturday, June 20 - NOON
Greenfield Park Lutheran
Church
1236 S. 115th St.

Executive Board Meeting
Sunday, June 28 - 7:00 p.m.
Shakey's
9638 W. National Avenue

NEXT MONTH:

General Meeting
Saturday, July 18 - NOON

UPCOMING EVENTS:
Club Picnic - August 15
Greenfield Park

GEN CON - August 20 - 23

What's Inside:

MilAtari Ltd.
P.O. Box 14038
West Allis, WI 53214

Membership

Membership in MilAtari Ltd. is open to all individuals and families interested in computing. Annual dues are $22.00 per membership and includes a one year subscription to the MilAtari Limited Edition, access to the Publication Library, and allows purchases from all Public Domain Libraries and Resale Shop.

Meetings

MilAtari Meetings are normally held on the third Saturday of each month at Greenfield Park Lutheran Church, 1236 S. 115th St. The doors open at noon. There is an hour milling period for members to socialize while browsing through the Publication Library, and making their purchases from the PD Libraries and Resale shop. We also have a station set up to demonstrate the newest ST PD offerings, or to help members with specific software problems with hands on assistance. The Business meeting begins at 1:00 p.m. Afterwards there are demonstrations of commercial software or small instructional groups form.

Newsletter

The MilAtari Ltd. Edition is published by and for MilAtari Ltd. Opinions expressed herein are those of the individual authors and do not necessarily reflect the opinions of MilAtari Ltd., its officers or advertisers, none of which are affiliated in any way with Atari Corp., except where noted otherwise. Submissions are encouraged, and can be sent via the Club BBS, or by making other arrangements with the Editor. All submissions should be in ASCII or WordWriter format please, with NO special formatting such as centered text, tabs, or bold, italics, etc. All submissions are due by the 25th of each month. For information on placing ads, contact the Editor at 628-4435.

MilAtari Ltd. Bulletin Board

MilAtari Ltd. supports a public bulletin board system. Members and non-members alike are welcome to use the service. When applying for a password for first time use, please allow one week for validation. All requested information must be supplied or the SysOp may exercise his right to deny access. Only real names are permitted. If you are having trouble getting on or around in our system, call one of the officers or volunteers listed above.

MilAtari Ltd. collects 5.5% state and county sales tax on all purchases, as is required by state law.

MilAtari Ltd. Officers			MilAtari Ltd. Appointed Officers			Assistants & Volunteers		
President	Lee Musial	462-7557	BBS SysOp	Richard Dankert	251-6326	Special Events	Dr. Armin Baier	774-1673
ST VP	Bruce Rahlf	483-0464	Cashier	Terri Borchardt	628-4831	ST PD Asst.	Carl Verbanac	453-3940
8Bit VP	Joe Sliker	483-7917	Editor	Michelle Gross	628-4435	ST Supp. PD	Bill Janutka	543-7609
Secretary	Dave Glish	784-9053	Pub. Relations	Linda Heinrich	421-2376	Mac PD	Bob Garlock	
Treasurer	Ed Newman	628-2556	8-Bit PD	Michael Koepp	259-0768	Kid's Corner	Chuck Dahms	774-8911
			ST PD	Dennis Wilson	546-0282			
			Copyright	Mike Fabian				
			Publications	Everett Rantanen	327-4393			

Two Column Printer

John Milewski

Release 5b

If you are anything like me when it comes to information about the ATARI, you read just about everything you can get your hands on. Every magazine that I have been able to get, I read with a vengeance just to help me learn as much as I can. I even go so far as to download all the on line magazines that I know about, just in case they may contain some important information.

The only problem with these downloads, is that they are meant to be read off the screen and I don't care to do this. So I load them into my text editor and print them out. But hold on. This takes a lot of paper and even the cheap stuff adds up.

The other day I downloaded the Two Column Printer program from GEnie, file number 23828. [Ed note: this program is also available in our own public domain library...check with Dennis for the disk number.] The description stated that this would give me the option of printing on both sides of tractor drive paper. Furthermore, it would reformat the text and print in magazine style.

The program is simplicity itself. All the docs and read me files are in the download and very easy to follow. There are numerous printer formats that are included and I'm sure you will find your printer in there. Even you laser and bubble jets are included. My particular model, the Panasonic KX1124i works perfect with this program. You may also use sheet fed printers as the program will wait for the next sheet no matter how long it takes.

Upon loading the program you are asked to select your printer, then you are prompted to load the text file you want to print. After you make your choice, the reformatting takes place. A GEM window lets you watch as the program counts the lines as they are formatted. After the process is complete you are asked to pick the print format.

"The program is simplicity itself."

The default settings are the ones I use as they are set for tractor feed paper. Next you will have to SET COLUMN SIZE. The width can remain at 44, but the length has to be changed to 54 or you will print off the paper. You'll have to experiment with these sizes to fit your printer, but it's an easy matter to take care of.

Now that you have all this set up, you're ready to print! One thing you will want to watch for is that the first sheet printed i page one. If that is ok, the second sheet should be page three, when opting for two sided printing. Printing will continue until all the odd pages are complete. Then it is time to tear off the printed sheets, and reload to print on the other side, making sure to start with the back of page one. There is no need to have a blank lead or trailer sheet on my printer, but other models may differ.

Now, on screen you will be prompted to restart printing and the program will print all the even numbered pages. You now have your on line magazine printed out, and on both sides of your paper! Your paper usage has been cut in half and just think of all the trees you are saving, not to mention the money you will save.

So the next time you donwload an on line magazine, I would suggest you use this program. It's FREEWARE. I don't understand how Jonathan Corey can spend his time developing and updating this complex program without expecting some compensation but maybe he has more money than I do.

If this program is of use to you, you can thank Jonathan online on GEnie. If the money you save on paper amounts to anything like it will for me, well, at the next meeting buy me a hot dog.

"TWO OUT OF THREE AIN'T BAD"

- Meatloaf

Mini movie review by the Prez...

Stinker, stinker, stinker: I just thought I'd let the word out that I saw Alien3 the other night and was very offended by the overall theme of this movie. I won't let any big secrets out here (heaven knows why!), but let me say that I have enjoyed the first two films a great deal and was very let down by this piece of garbage. Everything that the first two films built up and stood for has been raped and killed in this drivel. My best advice to anyone that has any desire to see this picture is to at least wait until it hits budget theatres (which should be happening by the time you are reading this!). Or better yet wait until the end of this year when it will go where it belongs, along with all the other B Horror/Slasher senseless garbage, in the discount rack of your local video store!

PUBLIC DOMAIN UPDATE

MilAtari Ltd. St Public Domain Library Disks are available at the meeting at a price of $3.50 per disk, and through mail order at $4.00 per disk. Special package prices may also be in effect at club meetings for certain disks or quantities of disks. The charge for the disks covers the cost of the media and handling, with all proceeds going to support the activities activities of MilAtari Ltd.

Some of the programs on these disks have been released as shareware and are so documented in the programs themselves. MilAtari Ltd. supports the shareware concept and you are encouraged to make donations to the individual authors should you find their programs useful.

The MilAtari PD Libraries are intended to provide a repository for useful and interesting programs, and each file is tested before inclusion on the disk. We believe that each file is worthy of your consideration. No warranty is expressed nor implied, however, as to their content or usability. Defective disks will be gladly replaced. These disks are made available for sale at the the monthly club meeting and may be ordered in advance by posting a message in the Library Lounge on the club BBS. Librarians of other clubs are encouraged to contact our ST Librarian concerning trading of programs in their respective libraries.

ST PD _____ *Dennis Wilson*

DISK 366 - UTILITY DISK

CTERM1
Cowboy Term V1.10 - A terminal program for any Atari ST in medium or high resolution. It's features include a 20 number dialing list, automatic dialing with auto logon macros, "dial 'til you drop", the ability to call other programs, and a vt52 terminal emulator. It's small, fast, and very powerful. It's also a memory miser, and can run easily on an unmodified 520 ST, even with a 100K ramdisk!

DOSTESTR
DOS Tester Disk Operational Speed Tester V1.02 - A quick and dirty disk speed checker.

FASTBASE
Fastbase - This is a limited shareware version of a database that has some of it's capacity curtailed. You get a maximum of 20 fields (total of all databases in memory), a maximum record memory of 10,000 bytes, and a maximum number of 5 databases. In the registered version, you get 200 fields, unlimited record memory, and up to 22 databases. You also get a bound, typeset manual. New to this version is that you are now able to print images that you have attached to records, as long as you own one of the supporting printers or a compatible model.

IMGVIEWR
Image Viewer - AN .IMG file viewer. It will show both bitmapped (monoplane) images in it's four windows, and also multi-plane .IMG files. Yes, that means color images! The windows in the viewer are fully functional, and all of their GEM gadgets work. You can even push the image-filled window right off the screen with the move bar and park it for awhile to make room for other windows, and then move it back again.

LQEFFECT
LQ Effector Program - A program which programs Epson LQ printers to use most of their built-in abilities. It feature access to all of the built- in typestyles, cartridges, and special effects fonts. This program builds a string of control codes to be saved as a file for future use. When sending this file to the printer, it sets up the device in accordance with the features you selected with this program.

QVIEW
Quick View, The ST File Reader V1.4 - A program developed for viewing text files. Although it may usually suffice to "Show" a file from the ST's desktop, this does not allow the file to be viewed randomly. Quick View allows a file to be loaded into memory and viewed. The file can also be printed to the printer. The program runs on any ST, color or monochrome.

DISK 367 - UTILITY

1STWORD
1st Word - This earlier 1985 version of this popular word processing program has been released into the public domain as a demo. The current commercial version may be purchased from the holder of the copyright, GST Software. The program is particularly useful in an environment where document cut and paste is a common activity. It has been designed to be very easy to learn and operate without imposing unnecessary overheads on the experienced user. Full advantage is taken of user-oriented GEM features such as windows, icons, drop-down menus and forms. This ensures that the only time you need to use the keyboard is when you are typing text. Complex editing tasks such as cut and paste or changes in document layout or style being achieved by use of the mouse only.

AVANT
Avant Vector V1.2 Demo - Avant Vector takes a raster image and automatically turns it into a vector graphic. It is also a vector graphics package enabling you to create illustrations. The documentation file states that the user needs one megabyte of memory and runs in ST High, TT Medium and TT High resolutions. However, the demo version definitely also runs in ST Medium resolution. This demo version has had the "Save" routines completely removed (though you can print out from it) and some of the other functions have been cut down.

CONFIG
DC Floppy Configurator V1.0 - A program which easily allows you to logically add or remove the floppy disk drives from your system, as well as set the step rate for the drive. OUTLINER: Outliner - A program which will load any normal DEGAS picture (un-compressed) in any of the ST's 3 resolutions and turns it into an outline. The program is almost entirely mouse driven using drop down menu's, and as such is very easy to use.

WRITE_ON
Write On - A demo of this upcoming word processing program. It is a multi-font word processor with graphics and macros. It can load up to 20 GEM fonts and has

ST PD CONTINUED

the ability to load graphics into your documents and to resize them. With macros, you can automate any sequence of keystrokes. The program also has paragraph tagging, a feature found on high-end desktop publishing packages.

DISK 368 - GAME DISK

BANG

BANG! V1.10 - The idea of the game is to mark the position of mines on a grid without uncovering them. The size of the grid varies depending on the level of play, as does the number of mines to be found. The game is played against the clock. The game finishes when either you uncover a mine, or you have correctly marked all the mines in the grid.

BARB2

Barbarian II - A demo of this side-view, hack-em-and-slash-em scrolling arcade game.

CATA

Attack of the Mutant Caterpillars - A 3D game which was made with the new version of STOS 3D. The object of the game is to prevent the mutant caterpillars from reaching the 3D village which is in front of you when the game begins, You can navigate around the village using the mouse, joystick, or keyboard, and blast any caterpillar within range. The background and the radar can be toggled on or off as you prefer.

DISK 369 - GAME DISK

ROBOCOD

Another adventure of the character introduced in James Pond, Underwater Agent and continued in ST Cod. However, now the loveable little fish is Robocod! Dr. Maybe is back and he's out to destroy Christmas through the use of his penguin bombs hidden in Santa's North Pole toy factory. Now James Pond, secret agent for F.I.S.H., will have to infiltrate the factory in his Robocod expandosuit and destroy Dr. Maybe's henchmen and render the bombs harmless. A cute side-view scrolling demo of this arcade game. Three levels of the commercial games' nine levels are featured in this demo.
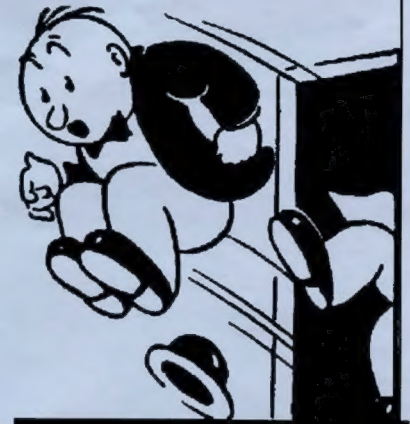
ROULET17

Roulette - You can choose to have 1-3 players in this computer version of the casino game. All players start with $200. The object of game: Win the most money with out going broke. Nice graphics and sound of the spinning wheel.

VIDEOKID

VideoKid - A demo of a side-view scrolling arcade game. The storyline is that the Kid was dimensionally planed into TV World after his parents bought him a VCR> The main problem he faces in his new environment is the constantly scrolling background. While frantically attempting to fight off the many monsters, he must also make sure that he doesn't get caught in a dead end and crushed into fine powder by the constantly moving scenery. This disk is set up to autoboot this program. To boot the other programs on this disk, put in another disk to get a desktop and then access the programs on this disk.

DISK 370 - GAME DISK

CRICKET

Cricket - An overhead-view strategy game with some arcade elements. All instructions are contained within the program. This disk is set to autoboot this program. To boot the other programs on this disk, put in another disk to get a

desktop and then access the programs on this disk.

INSIDSTE

Inside STe - Two little disk fillers, **COOKIE.TOS and JOYSTICK.TOS.** Untested.

SHFFLBIN

Shuffle - A game which makes a puzzle with rectangular pieces out of a picture file, and lets you put the picture back together. It can read NEOchrome, DEGAS (uncompressed), Spectrum and Doodle (an old format for the Commodore 64) format pictures. Due to space limitations, no pictures are included on this disk, so you'll have to obtain some from elsewhere in the library, should you not already have some suitable ones on hand.

*Visit the snackbar
for all your munchin' needs!*

SOME OTHER USER GROUP

Andy Learner

Having regained custody of my MAC system, I decided to check out some other local Milwaukee users group. My first impression is "This is a COOL group!" Of course the first time I went to an ATARI users group, I felt very much the same way.

To a certain degree, MAC users suffer from the same lack of direct support from Apple that we ATARIANS don't get from ATARI, so they band together in a group called "DC MUG" - or "Double Click Macintosh Users Group".

There were about seventy-five people in attendance (one third women), ranging from what seemed to be student types, professional types, graphic artists and the like and a smattering of MAC gurus answering a wide range of questions.

Their presentation was very impressive. President and BBS sysop Jim Macak was giving demos from what was the "Disk of the Month" similar to what we have in our PD library, some utility for SCSI ID checking, a PD poker game and a few other things I had missed. What was most impressive was the WAY they made the presentation. The computer was connected to a monitor that was then laid on top of an overhead projector. This was visible to all in attendance. So as each step of a program was demonstrated, it was very easy to follow, even from the back of the auditorium, where I was seated. Any of you who saw how the demos were presented for CALAMUS or PAGESTREAM at the Chicago AtariFest, might remember what that was like. I asked if this was some special thing they had gotten for just the demo of a commercial program, and they said "....no, we use this every month. The club owns it." "What a great tool." I thought.

Nearly everyone stayed through the entire demo session, including a demonstration of a commercial piece of software called "Quick Keys," a very

powerful desktop replacement ala "HOTWIRE".

I reviewed the club newsletter. Although done by one of the members, it was professional and typeset, as well as offset printed. They have several type output service bureaus supporting them with advertising, as well as providing the typesetting. President Macak told me that they had over 500 paid members, and that the newsletter was a very important component in the support structure of the group.

Each months newsletter contains a report of the various "SIGS" that are held each month, as well as a calender for future sigs. They appear to have regular sigs at different locations all throughout the month. There is also a page of description of what is on the Disk of the Month. Also included was a list of 30 names of the new members. The club has been in existence for about five years, and has a positive growth in membership every year.

I still own an ATARI and have made many friends through the users groups I have participated in. My kids use the ATARI very effectively, and I have a large investment in software. My work takes me in the MAC direction. It is just too bad the ATARI platform hasn't made the inroads into the printing industry, that MAC has. I think that some of the DTP software available for ATARI platforms is every bit as powerful as the MAC, maybe even a tad better. Calamus for one is THE FASTEST preview to page printing, of any DTP program I have used bar none! The way ATARI uses the internal memory for pagination, and the brilliant programming of ISD CALAMUS programmers' proprietary outline font technology, make it that way.I plan to stay active and supportive of MilAtari - share my knowledge with others. I hope other people hang in there, and take advantage of what our user group has to offer.

Mac Attack

Bob Garlock

People.....

If you ever meet an actual Mac enthusiast and in the normal act of conversation you mention that you own an Atari computer, you really find out what it feels like to be a second class citizen. Of course just about any computer enthusiast considers the Atari just barely above a game machine. This is really sad because the Atari is a really good computer, especially when you consider the price.

When you tell a Mac user that you can run most of his software faster and on a larger screen, he is not impressed but rather insulted. It makes you wonder why most people just naturally assume that their brand of computer is superior to everyone else's.

I met a guy at work and found out that he had a Mac. I started talking about this nice little Mac PD game I just downloaded. He said he would like a copy and suggested a PD trade. I said sure, and later that week we exchanged disks. His sister actually worked for Apple and he had a large PD library. Everything was going fine until he found out I actually was using an Atari. Well we still talk but he made it clear that Mac software was not to be used on the Atari even if it did run. It sounds like we both lost.

If people who like computers would realize that its not the machines but the people themselves that are important, then maybe these attitudes would change.

I can see it now, far in the future, Nintendo and Genesis owners rioting in the streets. Food for thought.

SPECTRE DISK #13

Tetris
The classic game but with really great digitized voices that comment on your skill. Very nice.

Address Book DA
A desk accessory to keep your names and phone numbers. It will even dial the number if you have a modem connected.
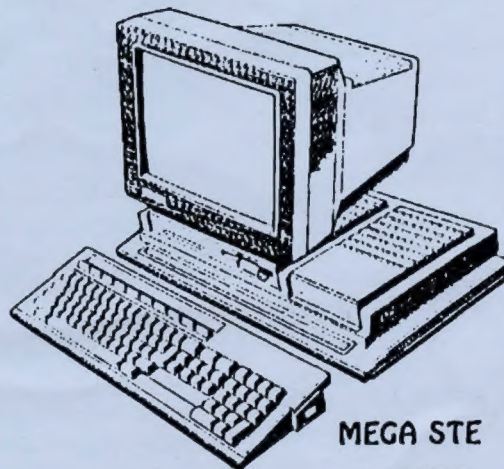
Beginner's Luck

The Auto Folder

Beginner's Luck is a new column devoted to the beginning Atari user...luck comes in having this resource available to you for questions and answers and 'back to basic' type information.

If you have questions you would like answered, or a topic you would like to see covered, send your stuff %The Editor, P.O. Box 14038, West Allis, WI 53214, or contact her on the MilAtari BBS.

Can someone explain why I should use an Auto folder? What is it's purpose and what I should put in it? Does it matter what order they are in?

When the ST is booted, the operating system executes these tasks in this order:

(0) Executes any boot-track software on your disk drives, such as the hard disk driver or the virus you picked up last week.

(1) Runs any programs in the auto folder, in the order in which they are recorded in the disk directory. The order DOES matter to some programs.

(2) Initializes the portions of GEM that are needed to run GEM applications, including the Event Manager and the Screen Manager. Note that these services are NOT available to programs in the auto folder, because they were not yet initialized when step 1 occurred.

(3) Loads and runs any .ACC files in the root directory of the boot drive (drive C if you boot off your hard drive, or drive A for those of you using floppies), up to the limit supported by your version of GEM.

(4) (If you have TOS 1.4 or later) Launches a GEM application, if you have installed one to be autobooting.

(5) Runs the GEM Desktop.

Let's go back to step 1. Programs in the auto folder must have a .PRG extender. They may not be GEM applications.

The only programs that go into an AUTO folder are programs that work with the operating system - things like UIS3.PRG (Universal Item Selector), MACCEL.PRG (Atari's mouse accelerator), a lot of the DC prgs like DCRESRV.PRG,

DCSHOWIT.PRG, etc. One program which anyone using a hard drive with any version of TOS below 2 should use, is POOLFIX3.PRG or POOLFIX4.PRG. POOLFIX3.PRG must be the first thing in the AUTO folder, while POOLFIX4.PRG can be placed anywhere in the AUTO folder - they both do the same thing - fix a bug in the OS related to the number of folders which can be accessed.

Some programs that go in your auto folder are quite persnickity when it comes to what "order" they are in, as in the example above. The order has nothing to do with the date and time stamp on each individual program, as would logically be assumed, but does in fact rely on the actual order the programs were copied into the exisiting AUTO folder. To help us along in "reordering" our AUTO folders, there are handy PD programs such as AUTO SORT, (MilAtari PD Disk #311), which will allow you to rearange your folder at will.

The only type of operating system program which should NOT be placed in the AUTO folder is the hard disk driver - called ICDBOOT.SYS if your using a drive with an ICD host adapter. This program should be placed into the main directory of your boot partition - usually C.

Programs which use GEM should NOT be placed into the AUTO folder - this category includes the majority of all programs - programs like ST Writer, Word Writer, Flash, PageStream, WordUp, etc.

A good rule of thumb - if the docs to a questionable program don't say "put this in your AUTO folder," then don't do it.

Question and Answer compiled from messages found on the MilAtari Bulletin Board in a national network room, as well as additions from the Editor.
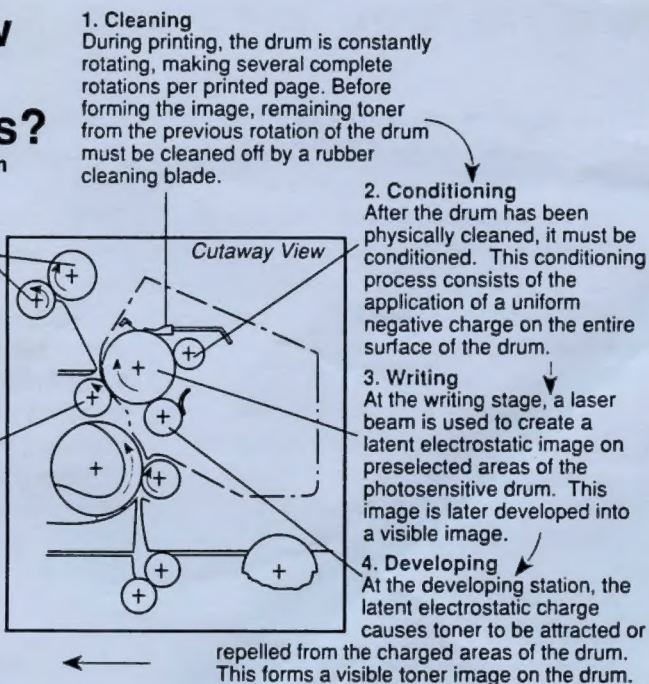
Do You Know How A Laser Printer Works?

The Image Formation System

6. Fusing
Before the paper reaches the fusing station, toner is held onto the paper simply by a weak electrostatic attraction and a slight physical adhesion. At the fusing station, the toner is melted and fused into the paper by heat and pressure to produce a permanent image.

5. Transferring
At the transferring station, a positive charge applied to the back of the paper causes the negatively charged toner on the drum's surface to be attracted to the page. This forms a visible toner image on the page.

1. Cleaning
During printing, the drum is constantly rotating, making several complete rotations per printed page. Before forming the image, remaining toner from the previous rotation of the drum must be cleaned off by a rubber cleaning blade.

Cutaway View

2. Conditioning
After the drum has been physically cleaned, it must be conditioned. This conditioning process consists of the application of a uniform negative charge on the entire surface of the drum.

3. Writing
At the writing stage, a laser beam is used to create a latent electrostatic image on preselected areas of the photosensitive drum. This image is later developed into a visible image.

4. Developing
At the developing station, the latent electrostatic charge causes toner to be attracted or repelled from the charged areas of the drum. This forms a visible toner image on the drum.

Extending the life of toner cartridges: When your toner level is getting low, the print appears lighter and white streaks may soon begin to appear. To redistribute the tonere, remove the cartridge and shake it several times from end-to-end then rotate the cartridge from side to side. Re-insert the cartridge and continue use until the print begins fading again. It is then time for a replacement cartridge.

ATARI NEWS & INFO

higher, this release is offered as an update - free of charge. Enhancements to Version 1.37 include: Advanced bezier curve handling, shipment of Silhouette with FONT-GDOS, direct Silhouette print function and convertibility of FSM outline fonts to vector objects. Silhouette will soon offer the option of interfacing with the ScanLite desk accessory by the WizWorks. This will allow owners of handscanners and ScanLite to scan images directly into Silhouette. For more information contact Maxwell C.P.U., PO BOX 576, Louisville, CO 80027-9998, (303) 666-7754.

Do you know how many members of the TATE family belong to MilAtari?

There is an old man named DICK TATE, who wants to run everything, while UNCLE RO-TATE tries to change everything. Their sister AGI TATE stirs up plenty of trouble with the help of her husband IRRI TATE. Whenever new projects are suggested for the club, HESI TATE and his wife VEGE TATE want to wait until next year. Then there is IMI TATE who wants our club to be just like all the others; and of course there is AMPU TATE who has cut himself off from the club.

But not all the Tates are bad. Brother FACILI TATE is quite helpful in club projects. Cousins COGI TATE and MEDI TATE always think things over and lend a steadying hand. And finally there is that delightfully happy member of the family, FELICI TATE!

Chatting With....

WILL return next month. If you know of a member who uses their Atari computer for interesting and/or unusual projects, let us know and we'll feature him/her in a future column.

For further information, contact **Linda Heinrich**, 421-2376!

ATARI NEWS AND INFORMATION

HEARD ON THE NET

ATARI has been doing some heavy promotion of the LYNX lately in the after school market. The ad begins:

"ARE YOU STILL PLAYING THE SAME OLD GAME, ...BOY !?!! THEN GET THE LYNX BY ATARI!"

The commercial ends with the trademark: "IT WILL BLOW THE COMPETITION AWAY!", and shows three of four players as skeletons with smoke coming out of their heads. Shown in the commercial is a ninja style fighter game, a World War I aerial dogfight game, and a roadrace driving game --IN COLOR-- (clearly a jab at the GAMEBOY's black-and-white FORMULA ONE ROADRACE(tm))

NEW DEVELOPMENTS

FONT GDOS, a forerunner to the long awaited FSM GDOS has been released and is being distributed on GEnie free, for the price of downloading. However, Atari Corp. retains full copyrights and expressly disallows "FontGDOS to be uploaded to any BBS, included in any PD or user group libraries, sold, or distributed in any way without the express written permission of Atari Corp." If you want it you'll have to download Atari Explorer Online Issue #3.

NEW ONLINE MAG PREMIERS

Atari Explorer Online (AEO) is the new kid on the block in online mags. It is a joint venture, so to speak, between the people from Z*Net and Atari Corp. Not to be confused with Atari Explorer, which is still alive and printing, AEO will "published" bi-weekly and available on GEnie Information Services. Each issue to date has included a bonus program for the readers.

In issue #92-03, dated May 30, 1992 a liaison between AEO and ST Format, the best selling British ST Magazine was announced. Now, through an exclusive arrangement with Atari Explorer, ST Format, and GEnie, you can get the cover

disk from ST Format online on GEnie. There will be a 30 day waiting period before the ST Format programs will be able to be uploaded to local BBS after they've been put out on GEnie.

CHANGES ANNOUNCED AT ATARI CORP.

Director of Atari Service Ted Maciejewski and Don Mandell, Vice President of US Sales and Marketing are no longer with the company. Longtime employee Art Morgan has accepted the challenge of Atari Service.

AJAX UPGRADES

Atari dealers have begun to receive Ajax upgrades again after a period of unavailability. Problems with the TOS 3.06 with 1.44 meg floppy disk drives and the Ajax controller have been resolved by a dealer-performed modification of the power supply and wire shielding on TT machines. If not installed correctly, users may find that the drive will not operate in some circumstances. In a related item, a number of Mega STe computers have been found in dealers inventory that have the new Ajax/ 1.44 meg drive installed, but are equipped with TOS 2.05 instead of 2.06. The latter is required in order to achieve IBM 1.44 meg disk format compatibility. While Atari 1.44 disks will work fine, a 2.05 formatted 1.44 disk may not read in an IBM. All other functions, including "normal" density disk interchangeability, are unaffected by the earlier TOS version.

BATMAN RETURNS GAME HITS STORES

Batman returns for the Lynx will hit store shelves during the week of June 19. Atari will begin an intense national promotion and advertising campaign with new print and television ads to announce the availability of the Batman Returns game. Lynx counter cards and visuals will promote the Batman Returns game and Atari will be sponsoring

contests through sampling events and print advertising as well. One major event this summer will enable nearly 90,000 consumers to sample Lynx products, including Batman Returns.

LYNX SALES ON TARGET

Atari recently announced that Lynx systems and software sales are in line with projections to double the 1991 volume. Less than six months ago, cartridge sales eclipsed the one million mark. Atari's research indicates that the average Lynx owner buys more than four games a year. Lynx has the largest game library for color portables with 45 games currently available and nearly 80 total games by the end of 1992.

CODEHEAD ANNOUNCES CALLIGRAPHER

CodeHead Technologies has announced exclusive representation in the US and Canada of Calligrapher, developed in Great Britain by Working Title. Calligrapher runs under all versions of TOS in all resolutions except Low. Standard GEM interface includes a complete desktop, with moveable icons for your documents, trashcan, clipboard, etc. Editable dictionary and spell checker, tables and formulae, mail merge with personalizing and conditional selectivity, hyphenation with configurable rules, headers, footers, and footnotes. Calligrapher supports a number of printers, including 9-pin, 24- pin, NEC P6, HP Laserjet+, Laserjet II, Epson GQ3500, and Atari SLM804/605. Calligrapher will be available on May 15th. For more information contact CodeHead Technologies, PO Box 74090, Los Angeles, CA 90004, (213) 386-5735.

NEW SILHOUETTE VERSION RELEASED

Maxwell C.P.U. has announced Version 1.37 of the bit-image, vector graphics drawing program Silhouette. For registered users of versions 1.25 or

MILATARI LTD. BULLETIN BOARD

MilAtari Personals

Members may place an ad in the personals free of charge for any computer related item. The fee for non-members is $5 per ad, per month, for a standard 1" ad. To place your ad, contact the Editor voice, or via e-mail on the BBS.

FOR SALE
MIDI Drum Machine
483-2952 - Ask for Lee

YOUR AD CAN GO HERE!

Anyone interested in ordering MilAtari Polo Shirts at approximately $12, or hats at $5, please contact Bruce Rahlf or see him at the June meeting. A minimum number is needed to place an order for more shirts.

MILATARI LTD BBS

(414)476-9229

300/1200/2400/9600 Baud

24 Hours a Day, Everyday

Now Running at 9600 Baud with Practical Peripheral PM 9600sa Modem
V.32/V.42bis

Open to the Public
Featuring National Networking

Current Notes User Group Offer
Club members may subscirbe to Current Notes for the reduced rate of $23 per year, a $4 savings over the usual subscription rate. Enclose a copy of this page to verify that you are a member of a participating UG, along with your check or Money order to: CN, 122 N. Johnson Road, Sterling, VA 22170.

JUNE MEETING HIGHLIGHTS

NOON - 1:00 - Milling hour
ST PD Demos
ST Resale Shop
Hardware Diagnostics

1:00 - 1:30 - Business Meeting

1:30 - ?
ST Round Table
8-Bit SIG

Be sure to come early for the ST PD Inventory Liquidation Sale!

𝕁ᴧATARI

MᴧST

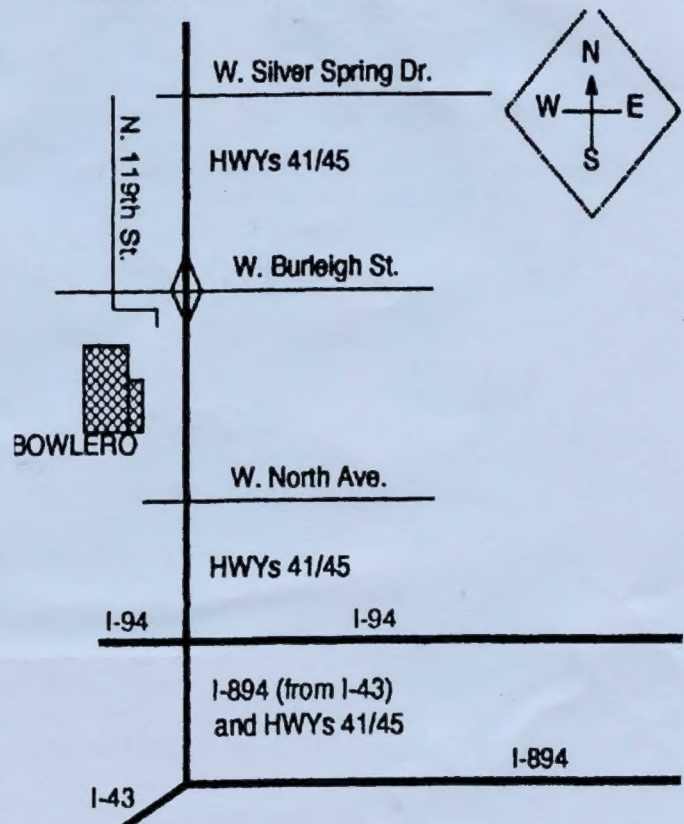### THE MILWAUKEE AREA ST USER GROUP

PROUDLY ANNOUNCES...

THE SECOND ANNUAL MILWAUKEE ATARIFEST

Join us on **Sunday June 14, 1992** at:
Bowlero, Red Carpet Lanes
11737 W. Burleigh Ave.

The doors will open at 10:00 A.M. Ticket price: 3.00 dollars
For more information please call:
Show Hotline: (414) 463-9662
MAST BBS: (414) 461-1730.

The following companies will be at the show:
Gadgets by Small, Codehead Software, ISD, DA Brumleve, Wizworks, Softlogik, ICD, Megatype, Missionware, MS Designs, SKWare One, Toad Computers, Cali-Co Superior Software, Micro Magic, ompu-Seller West, ABC Solutions, Paper Express, Paul's Software, Mars Merchandising, Schultz Software, Electronic Spinster Graphics, Apple Annie

Directions to the show:

W. Silver Spring Dr.
HWYs 41/45
N. 119th St.
W. Burleigh St.
BOWLERO
W. North Ave.
HWYs 41/45
I-94   I-94
I-894 (from I-43)
and HWYs 41/45
I-894
I-43

The Milwaukee Area Atari Users Group
P.O. Box 14038
West Allis, WI 53214

U.﹍﹍﹍e   Paid
M﹍﹍﹍﹍WI
Pe﹍﹍﹍477
29 USA